

# COSMIC ORIGINS SPECTROGRAPH



The Next UV Spectrograph for the Hubble Space Telescope Stéphane Béland – ASTR-5550 – April 13, 2009



# Scientific Goals

**COS** will help answer some fundamental questions:



- What is the large-scale structure of matter in the Universe?
- How did galaxies form out of the intergalactic medium?
- What types of galactic halos and outflowing winds do starforming galaxies produce?
- How were the chemical elements for life created in massive stars and supernovae?
- How do stars and planetary systems form from dust grains in molecular clouds?
- What is the composition of planetary atmospheres and comets in our Solar System (and beyond)?

## **Scientific Goals**

- The study of the origins of large scale structure in the universe, the formation and evolution of galaxies, and the origin of stellar and planetary systems and the cold interstellar medium.
- Measure the structure and composition of the ordinary matter concentrated in the 'cosmic web' by observing Ly  $\alpha$  forest at low redshifts
  - The cosmic web is shaped by the gravity of the underlying cold dark matter, while ordinary matter serves as a luminous markers of the filaments.
  - Will observe faint distant quasars with absorption features from the cosmic web material (composition and its specific location in space)
  - Observations covering vast distances across space and back in time, will provide information on both the large-scale structure of the universe and the progressive changes in chemical composition of matter, as the universe has grown older



## Quasar Spectra

#### Modified Quasar Light Is Detected by HST

Present (13.7 billion years after the Big Bang)

## **Evolution of the Cosmic Web**



#### COS on HST

#### COS will replaced COSTAR (optical corrector) during next Servicing Mission 4 – May 12, 2009



- Designed for ultraviolet (115-320 nm) spectroscopy of faint point sources with a resolving power of ~1,550 to 24,000
- Optimized for high sensitivity and moderate spectral resolution of compact objects (stars, quasars, etc.).
- COS has 2 channels:
  - Far Ultraviolet (FUV) covering 115 205nm with 3 gratings
  - Near Ultraviolet (NUV) spanning 170 320nm with 4 gratings, plus an imaging mode for target acquisition.

Grating (Channel)	Approximate Useful Wavelength Range	Resolving power ( $\lambda/\Delta\lambda$ )
G130M (FUV)	115 - 145 nm	20,000 - 24,000
G160M (FUV)	140 - 178 nm	20,000 - 24,000
G140L (FUV)	123 - 205 nm	2,000 - 5,000
G185M (NUV)	170 - 210 nm	16,000 - 20,000
G225M (NUV)	210 - 250 nm	20,000 - 24,000
G285M (NUV)	250 - 320 nm	20,000 - 24,000
G230L (NUV)	170 - 320 nm	1,550 - 2,900
TA1	170 - 320 nm	Target acquisition imaging mode

- □ Material reflectivity is low (~75%) in the FUV: minimize number of optics.
- □ Slit-less spectrograph: 2.5" aperture lets ~95% of HST aberrated light to enter COS
- FUV: modified Rowland Circle spectrographs with holographically ruled aspheric concave grating focuses, diffracts and corrects both the HST spherical aberration and aberrations from extreme off-Rowland layout.
- □ Light is focused onto two 85x10 mm cross delay line micro-channel plate detectors.
- FUV detector is curved to match the spectrograph's focal plane



- NUV channel has 3 medium and 1 low resolution gratings
- □ Imaging mode with ~1.0 arc second un-vignetted FOV
- Modified Czerny-Turner design: collimated light fed to flat grating, followed by 3 camera mirrors which direct the diffracted light onto three separate regions on a 25x25 mm Multi Anode Microchannel Array (MAMA) detector.
- □ The imaging mode is primarily intended for target acquisition (0.0236 "/pixel over ~2")





# **Holographic Grating**

- Fabrication of holographic gratings:
  - highly-polished and precisely-figured blanks
  - coated with a layer of photosensitive material
  - exposed to fringes created by the interference of two coherent laser beams
  - chemical treatment of the photosensitive layer dissolves exposed areas, forming grooves in relief.
- Different design and configuration of holographic recordings provide:
  - plane and concave gratings (parallel grooves, uniformly spaced)
  - variable-spaced grooves gratings for full aberration correction
- Holographic recording geometry requires very stringent optomechanical stability
- The shape of the grooves produced by holographic recording is typically sinusoidal or pseudo sinusoidal (very low scatter but lower groove efficiency ~52% for COS)
- I Ion etching can sculpt the shape of the grooves on a holographic master grating to increase efficiency



- Wavelength calibration platform (2 PtNe + 2 Deuterium)
- Focus adjustment through OSM1
- Wavelength range by rotating OSM2 or OSM2
- Aperture mechanism:
  - PSA, WCA, BOA (ND2), FCA
  - Can be moved in cross-dispersion: livetime adjustment
- NCM2: mirror and rear-view mirror



## OSM Drift – Tag Flash

- Thermal-Vacuum tests have shown residual drift of OSM mechanisms after position reached (relaxation)
- To keep track of drift, calibration lamp is turned on numerous times during exposure
- Drift can be corrected for Time-Tag data only

## **Target Acquisition**

- □ Slit-less: absolute wavelength position on detector depends on location of target inside 2.5" aperture
- Sophisticated FSW algorithms available to ensure accurate centering
- **ACQ/SEARCH:** spiral pattern search by taking individual exposures at each point in a square grid pattern (dispersed or imaging). Returns to CENTER=FLUX-WT, or FLUX-WT-FLR, or BRIGHTEST
- ACQ/PEAKXD: centers target in dispersed-light spectrum in the direction perpendicular to dispersion by moving target across aperture and returning to brightest location
- ACQ/PEAKD: centers target along dispersion by taking individual exposures at each point in a closely-spaced linear pattern along dispersion. Returns to CENTER=FLUX-WT, or FLUX-WT-FLR, or BRIGHTEST
- **ACQ/IMAGE:** NUV image of the field after the initial HST pointing, determines the telescope offset needed to center the object (some targets may be too bright for imaging)
  - Requires precise knowledge of WCA-PSA separation: varies with installation uncertainties orbit verification



## COS FUV Data

CSIL06339205015\_1\_rawtag\_a\_gc.fits.gz SEGA





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## **COS NUV Imaging Data**

combined\_files.fits



#### **FUV Detector**

- **FUV** detector is a windowless XDL (cross delay line) photon-counting Micro-Channel-Plate device
- Optimized for 1150 to 1775 Å, with a cesium iodide photocathode
- Surface is curved (r=826 mm) to match the curved focal plane.
- Photons striking the photocathode produce electrons which are amplified by MCPs.
- 3 curved MCP in a stack for each segment.
- Output electron cloud is several mm in diameter when it lands on the delay line anode
- Each anode has separate traces for the dispersion (x) and cross-dispersion (y) axes.
- Position in either axis is determined by difference in arrival times between the two ends of the delay line



#### **FUV Detector**

- □ Time-Tag or ACCUM mode: {time, x, y, ph} or 2D image (counts at each "pixels")
- No physical pixels: location on detector determined by electronic timer (~6 x 24  $\mu$  m pixel)
- Pixel location dependent on temperature of electronics
- Injected STIM pulses used to correct for temperature drifts
- Geometric distortion depends on assembly of detector
- ACCUM mode for bright objects (limited by on board memory)
- Gain sag with photocathode depletion: the brighter the source, the faster the gain drops
- Dark counts ~1.5e-6 count/sec/pixel
- Grid shadows, hot spots, dead spots, livetime correction, pulse height filtering, OSM drift

### **FUV Detector**









#### **FUV Detector Geometric Distortions**



IMG\_DY



Pixel size variations for segment A of the FUV detector in: a) dispersion, b) cross-dispersion direction.

# **FUV Simulated Spectra**







## **NUV Detector**

- NUV detector is a MAMA (Multi-Anode Micro-channel Array) photon-counting device
- Semi-transparent cesium telluride photocathode on a magnesium fluoride window (1150-3200Å)
- Photons striking the photocathode produce electrons which are amplified by MCPs.
- **Ξ** 25.6mmx25.6mm into 1024x1024, 25 μ m pixels
- Pixel location determined by anode array fix pixel location
- □ Time-Tag or ACCUM mode: {time, x, y} (no ph) or 2D image (counts at each "pixels")
- No temperature correction and geometric distortions smaller than resolution





#### **NUV Detector**

- MAMA gain sag with electron extraction
- Dark counts ~2.6e-6 count/sec/pixel
- Each stripe only covers a non-contiguous portion of the spectra
- Many central wavelengths settings to get full coverage:
  - G185M: 1670-2127Å in 15 settings
  - G225M: 2070-2527Å in 13 settings
  - G285M: 2480-3229Å in 17 settings
  - G230L: 1334-3560Å in 4 settings

Deadtime effect with high count rates





### **COS Observing Strategy**

- Identify science requirements and select the basic COS configuration to satisfy those requirements.
- Estimate exposure time for required S/N and check the feasibility, including count-rate, data volume, counter rollover, and bright-object limits.
- Identify any additional non-science (target acquisition, peakup, and calibration) exposures required.
- Determine the total number of orbits required, taking into account all overheads.

- Spectroscopy
  - Calculates count rates and S/N for a simulated spectrum of ONE source in a COS spectroscopic observation.
- Spectroscopy Target Acquisition
  - Calculates count rates and S/N for a simulated bandpass of ONE source in a COS spectroscopic target acquisition observation.
- Imaging
  - Calculates count rates and S/N for a simulated image of ONE source in a COS imaging observation
- Imaging Target Acquisition
  - Calculates count rates and S/N for a simulated bandpass of ONE source in a COS imaging TA (ACQ/Image or ACQ/Search with a mirror) observation
- COS Team ETC Help and Release Notes
- http://etc.stsci.edu/aptServer/

#### **COS Spectroscopy ETC**

This form will calculate the count rates and S/N ratio for a simulated spectrum of ONE source in a COS spectroscopic observation. For general help on how to use this Exposure Time Calculator or for help on various topics, click on the appropriate highlighted words.

Please read the current release notes, updated on 03/24/2008.



#### 1. Select one Detector+Grating and an aperture:

FUV		NUV			
Grating:	Cen. Wave.	Grating:	Cen. Wave.		
☐ G130M	1309	O G185M	1850		
🖲 G160M	1600	O G225M	2250		
0 G140L	1230	O G285M	2850		
		0 G230L	3000		
Aperture					
2. Specify the exposure parameters:					
Exposure time needed to obtain a S/N ratio of 60.0					
S/N ratio reached in an exposure time of 900 seconds.					
S/N or exposure time specified for a wavelength of 1500 Å.					

#### Select the source type:

The photometric extraction region is the same for both point and extended sources. 47 pixels high and a 6 pixel wide resolution element for the FUV. 8 pixels high and a 3 pixel wide resolution element for the NUV.

Point Source

Extended Source

Diameter is a arcsec

#### 3. Choose one of the following spectral distributions for the source:

Please note: for User supplied and uploaded spectrum, please use only FITS or text format files.

Upload Sp	ectrum File:	Browse)
O Other HST	Spectrum:	
CDBS Synphot	spectrum file	
Castelli and	d Kurucz Mod	els: 03v 45000 4.0 🛟 [Sp Teff log(g) log(z)=0]
O Pickles Mo	dels: OSV 39	10.7к 🛟 (Sp Teff)
C Kurucz Mo	dels: 05V 44	00 5.0 🛟
Bruzual Sy	nthetic Stella	Spectra: os v 🗘
HST Stand	lard Star spec	//a: GD50 (DA2, 14.06)
Non-Stella	r Objects: Q	O (SDSS based, [800,6000Å z=0])
a Black-bo	dy with tempe	rature T = 10000
a Power-la	w: <i>Fλ</i> = λ **	1
a Flat cont	inuum in Ea	
No continu	um. If selecte	I at least one emission line must be specified below, and the reference wavelength from part 2
above must con	respond to or	of the lines.
Specify the extir	nction E(B-V)	Average Galactic 🔷 = 0.0
Extinction applie	d hefore	normalization
Extinotion appin		
Specify the reds	shift z = 0.0	
Add emission I	lines to the i	put spectrum (optional):
Line Center	FWHM	Integrated Flux
(Å)	Å	(erg/cm <sup>2</sup> /s)
(vacuum)		
0.	0.	0.
0.	0.	0.
0	0	0
0.	v.	Me .
Note: integrated	flux units are	per arcsec <sup>2</sup> for extended sources. All three of the parameters (line center, fwhm and integrated
flux) must be sp	ecified for an	emission line to be included.

#### 4. Normalize the target's flux:

۲	Johnson/V = 15 (Vega magnitudes) (arcsec <sup>-2</sup> for extended sources) or					
$\bigcirc$	Galex FUV = 15 (AB magnitudes) (arcsec <sup>-2</sup> for extended sources) or					
$\bigcirc$	1.5e-13 ergs cm <sup>-2</sup> s <sup>-1</sup> Å <sup>-1</sup> (arcsec <sup>-2</sup> for extended sources) at 1310 Å. or					
$\bigcirc$	Do not Renormalize Point Source Spectrum. Use only for User Input Spectrum or Calibration Spectra.					
5. Specify the expected background levels : a) Specify normalization for zodiacal background						
۲	Standard zodiacal light normalizations:					
$\bigcirc$	Compute zodiacal light on sky position:					
	R.A.: 00:00:00 (hh:mm:ss or decimal)					
	Dec.: +00:00:00 (dd:mm:ss or decimal)					
	either $\bigcirc \lambda - \lambda_{Sun}$ : 90 degrees					
	- or - 💿 Date: 2005 🛊 January 🛊 1 🛊					
$\bigcirc$	Normalize zodiacal light to magnitude: 30.0					
$\bigcirc$	Scale zodiacal light by factor (1.56 = average): 1.0					
b)	Specify normalization for earth shine background					
۲	Standard earth shine light normalizations: Average					
$\bigcirc$	Normalize earth shine light to magnitude: 30.0					
$\bigcirc$	Scale earth shine light by factor (0.5 = average): 1.0					
c)	Air Glow					
	Average					
Submit Simulation Reset All Parameters						

#### Exposure ID: COS103676

Requested Signal/Noise Ratio = 60.00 at wavelength 1500.00 Å (per resolution element) gives: Time = 8,361.1893

#### Exposure time calculation HAD WARNINGS.

WARNING MESSAGE: Partial overlap exists between normalization band and input spectrum. This may result in over-optimistic SNR and/or exposure time estimates.

Detailed Information		Count rate	Total counts	Associated noise
		(counts/s)	(counts)	(counts)
Counts (box 47 pixels high) Source Background Sky Dark Current Total in selected region Brightest Pixel (1547.49 Å) Count rate entire detector Count rate segment A Count rate segment B		(1 pixel) 0.072 3.525E-5 5.470E-11 3.525E-5 0.072 0.015 1,542.855 459.824 1,083.031	(6 pix resel) 3,601.77 1.77 2.74E-6 1.77 3,603.54	60.01 1.30 1.66E-0 1.33 60.03
Buffer time (sec) For APT purposes, the should be 2/3 of the bull above, or the exposure Please refer to the COS for more details Target [point source] Model ID = 392 + QSO (qso_template.fits)	recommended buffer time ffer time calculated time, whichever is shorter. 8 Instrument Handbook		1528	
. Renormalized to Johns	on V = 15 in magnitudes re	elative to Vega	a	
Instrument name: Mode: Detector: Central wavelength: Grating: Aperture:	COS Spectroscopy FUV 1600 [G160M] Grating (R ~ 20, Primary Science Aperture	000-24,000)		
Selected background:				
Sky Background: Earth Shine: Zodiacal Light: Air Glow:	Average Average Average			
View results in tabular form	1			
Total Counts Signal	-to-noise Source spectru	m Throu	ughput	

#### Exposure ID: COS103676

View results in tabular form

Back to results page



## COS Astronomer's Proposal Tool (APT)

- Software use to submit HST Phase I and II proposals
- Integrated toolset consisting of:
  - Editors for filling out proposal information
  - Orbit Planner for determining feasibility in Phase II
  - Visit Planner for determining schedulability, diagnostic and reporting tools
  - Bright Object Protection Tool
  - Integrated tool based on Aladin for viewing exposure specifications overlaid on FITS images and querying the HST Archive via StarView.
- Downloadable from:
  - http://www.stsci.edu/hst/proposing/apt



